

PROJECT: 8609
DATE: 5 DEC 86
SESSION: 03
SOURCE: 018

START: 0824
SANCTUARY: NOT GIVEN
TARGET: 0834
FINISH: 0921

SG1A

COORDINATE: 

FRONTLOAD:

"WE will be returning to The area of the rounded roof & Flat floor. At this site you need to be especially careful to permit yourself to travel around instead of door knocking. Report on any new perceptions as well as older items already reported. Remember the Hall/Corridor/tunnel, I use all three because you have not objectified this area as yet."

* some sporadic heater noises.

NOTES:

- ① NO STATED OR KNOWN INCLEMENCIES.
- ② WEATHER clear/sunny/ 45°.
- ③ NEGATIVE ION GENERATOR IN USE.

DRAFT: _____

TYPING: _____

PROOF: _____

CORRECT: _____

OPS: _____

SG1A



★ LIGHT AREA, LIGHT SPOT IN A DARK AREA, BIG AREA, SEEMS CLEAN,

→ CLEAN -RAW DATA

★ WELL ARRANGED, SHINY FLOOR, LOW FURNITURE, INDIRECT LIGHT, PROFESSIONAL LOOK. NOT ANY PEOPLE. LIGHT COLORED CEILING. COLUMNS OF SOME KIND. THE ROOM LOOKS LIKE A CONFERENCE BUT I GET THE FEELING OF A SUBWAY STATION.

→ CONFERENCE ROOM

★ FURNITURE WELL DESIGNED, BUSINESS LIKE AREA, EASY CHAIRS. LIKE NOBODY LIVES HERE.

→ SUBWAY STATION

★ HEAVY CEILING, SOLID, UNDERGROUND FEELING, HEAVY THICKNESS. INDIRECT LIGHTS ON CEILING. HOLDING CEILING UP, THICK WIDE, THEY LOOK LIKE THEY HAVE A TILED PATTERN ON THEM. INDIRECT LIGHTING SHINES ON THE CEILINGS AND WALLS. NO HARSH LIGHTING. THE WALLS GO STRAIGHT UP TO CEILING THEY CURVE INWARD. NO SHARP CORNERS. THE COLUMNS CURVE TOWARDS THE CEILING TOO. AROUND THE EDGES THE FLOOR LOOKS POLISHED. SHINY.

→ CONTINUE TO MOVE AROUND THE AREA.

★ SEEMS TO BE SOMEBODY STANDING AT ONE END OF ROOM. DOOR WHICH LEADS INTO YELLOW/GREEN LOOKING AREA. ITS GOT A ROUNDED CEILING AGAIN. HALLWAY -THINGS ALONG THE WALL

→ THINGS

★ maybe rails or pipes.

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(CONTINUED)

★ SOME PLACE ELSE, I DON'T KNOW WHERE. ROUND PASSAGE. PIPES IN IT. BIG PIPES.

→ PIPES

★ BIG PIPES, LITTLE PIPES. JOINTS AT CORNERS. NOT FOR PEOPLE. A PERSON NEXT TO THESE PIPES SEEMS TO BE REAL SMALL. THE WHOLE AREA SEEMS LIKE A TUBE. NO FLAT AREA, CURVES ALL AROUND. AOL CYCLOTRON. LOOKS LIKE A CURVED AREA LEADING UP TO A RAIL - CHAIRS FACING AWAY FROM THE OPEN AREA. A

→ RAIL

★ LIKE AN AREA OVERLOOKING LARGE PASSAGEWAY, CHAIRS FACE AWAY FROM OPEN AREA. MAYBE AN ALCOVE OR SITTING AREA. ALL OF THE PASSAGEWAY BEING REAL LARGE.

→ DESCRIBE PASSAGEWAY

★ BIG. ITS ALMOST TOO BIG FOR ME TO THINK ITS REAL. I LOST IT FOR A MOMENT. I WAS IN -- BACK TO A LENS THING. LIKE IT WAS POINTED HORIZONTALLY, LIKE A BUBBLE WINDOW. VERY THICK

→ LOOK THROUGH THE WINDOW

★ THE WALL AROUND THE WINDOW STILL SEEMS CURVED LIKE A WINDOW IN A PIPE. EVERYTHING LOOKING THROUGH THE WINDOW IS DISTORTED. MAYBE IT LOOKS TO THE OUTSIDE - SUNSHINE.

→ MOVE ON

★ FEELS LIKE I'M IN A PLACE FULL OF LIQUID. SEEMS LIKE I'M JUMPING AROUND. I'M IN A YELLOW-GREEN ROOM. CLOTHES HAMPER WITH CLOTHES IN THEM

→ DESCRIBE THESE HAMPERS

4

(CONTINUED)

★ METAL FRAMEWORK, canvas bag, filled with crumpled cloth,
ALL TAN colored

→ DESCRIBE YOUR location

★ I'M STILL AT the clothes hamper but everytime I look it
to see if they are clothes, I get an AOL of a brick
church like in PENNSYLVANIA

→ MOVE ON

★ CABINET DOORS, DARK GREY

→ INSIDE

★ LOOK EMPTY INSIDE, NO SHELVES.

→ MOVE ON

★ ONE LOCKER HAS, LOOKS like rubber suit, canvas, Asbestos
suit, goggles, Thick gloves.

→ GO TO THE OWNER

★ CAN'T FIND him

→ DON'T LOOK FOR him, JUST GO TO him

★ NO OWNER, I see someone wearing a suit from one of
the empty lockers - working on a machine, noisy, wet,
heavy machine, long, round, They seem to be building
it. long on one end, pointed on the end, AOL Jet Plane.

→ DESCRIBE it

★ Dark grey, DOESN'T seem very big. One end seems pointed
but when I look at it seems snub nosed. Round. One
machine) long like a tube.

5

(continued)

★ IT HAS FINS OR WINGS STICKING OUT. I don't know what they are.

→ Describe Them

★ High on the tube (not centered), flat, coming out of each side, taper going back, same taper front & back. More like triangles instead of wings.

→ Suits

★ HEAVY canvas, maybe asbestos, Thick gloves, split cowhide boot look to the gloves. Light gray. Pockets. Dark things like glasses, welders glasses, with tools hanging off them

→ ASK one of the men if they have a moment.

★ I've been sitting beside this guy watching him work.

→ Function of the suit

★ warmth, protection

→ protection.

★ ITS REALLY cold & wet in this place but its more like a fire fighters suit. Hooded with thick visor. This guy is leaning over the machine. The top is open and he is working on it.

→ Function of the machine

★ I don't know, it's full of junk

→ ASK Him

★ IT moves fast. Lots of intricate machinery. Levers, Links

6.

(Continued)

★ its wall to wall pieces of machinery. up front is bubble. long stretch type bubble like a cockpit. I don't get the feeling that this thing is for flying.

→ Function

★ I Don't get the feeling that its for flying. I can't feel but I ASK AGAIN... ONE GUY -- everytime I ASK about it going fast, I get a picture of passing under him but its still inside the tube area.

→ Describe the area around the machine.

★ long area, curved roof & walls, lot of machinery, looks like a gravel floor, tracks on the ground

→ Machinery.

★ Tools, machines that look like track sweepers, some machines for carrying... maybe acetelyne tanks. some have nothing but lights on them.

→ Functions

★ surface utility, I guess, one looks like a cherry picker. All these are just gangly odd shaped machines.

→ other machines

★ Don't see any. just like welding tanks sitting around. a dirty area.

→ Dirty

★ lots of dirt, not clean, work area.

7

(continued)

★ other areas, describe

★ Seems like... I just got... like I went into an area that seems like a hole going down at a angle. like lumps of coal. one guy standing down there but nothing else.

→ other areas continued

★ Rough walls, curved, seems like crystals, not crystals. rocks with shiny faces. Got a flash on a knife blade. I draw it.

→ other activity.

★ Some guy in tan uniform, hard hat, pulling on a cable.

→ The other end of the cable

★ Hole in the wall

→ Raw data

★ cable seems to be a pole, ~~make~~ hole is hole in dark wall / a drilled hole.

→ Pull back now - go outside

★ swimming pool, tall brick building with columns, autumn trees,

Return

①

"CONFERENCE ROOM"

COLUMNS

CURVED ROOF

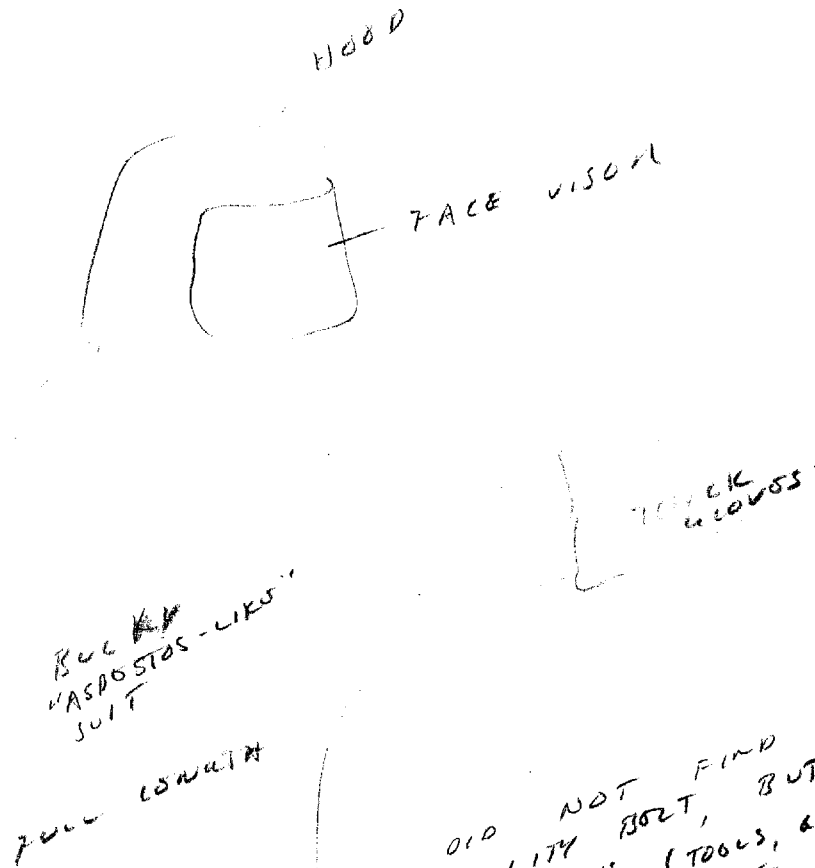
OPENING
TO
LARGE
HALL

THE
WAY
OUT TO
PASSAGEWAY
(YELLOW
GREEN)

EASY CHAIRS + SOFAS

ALL INDIRECT OVERHEAD LIGHTING

2



TOOK GLOVES
DID NOT FIND A DEFINITE
UTILITY BELT, BUT JUST
"THINGS" (TOOLS, LOGS, ETC)
HANGING OFF IT AT VARIOUS
PLACES.

TEXTURE OF SUIT
WAS LIKE THE ROUGH
SPLIT-COWHIDE OF BOOT TOPS.

3A

MACHINE

POINTED NOSE

NARROW VERTICAL FLATNESS
SIDE TO SIDE
HERE

CIRCULAR
ROUNDEDNESS
HERE

OPENING ON TOP

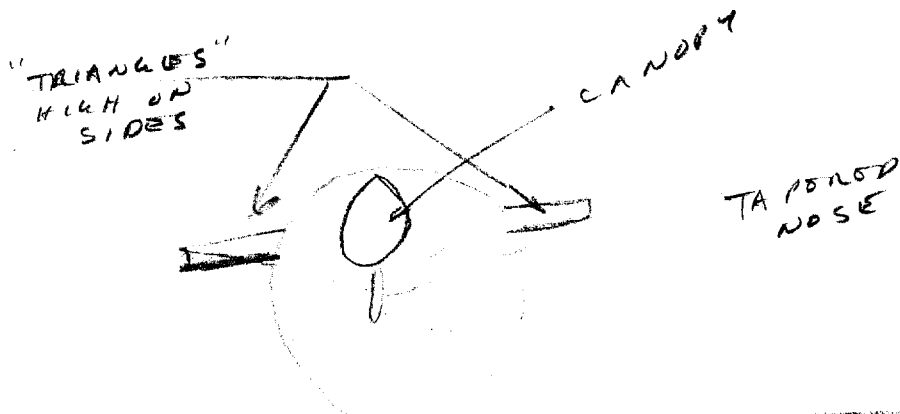
LINKAGES, LEVERS, GEAR, ETC.

WAS
MAIN
PIECE

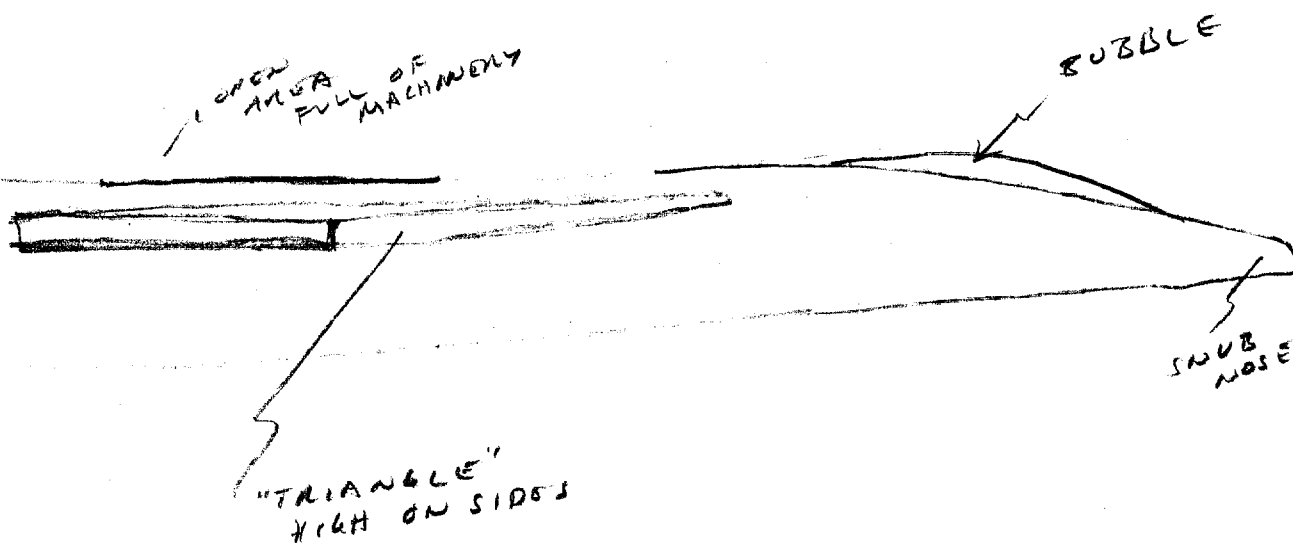
MACHINE

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FRONT VIEW

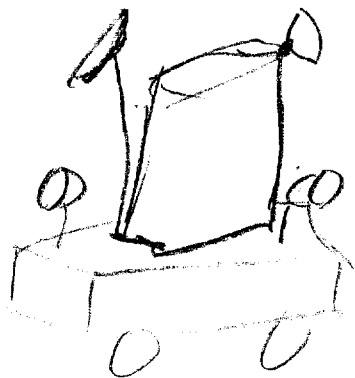


SIDE VIEW



4

OTHER MACHINES

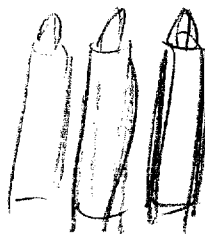


MACHINE WITH
LOTS OF
LIGHTS



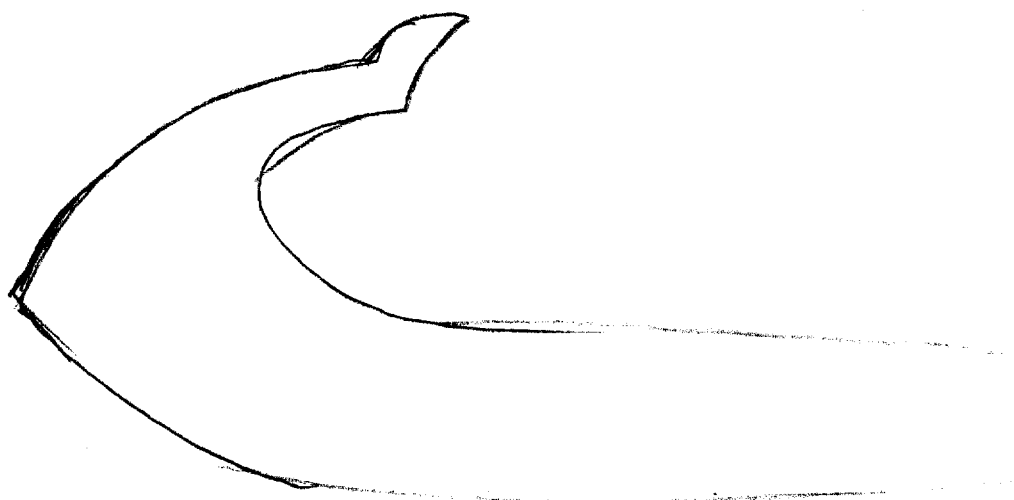
"CHERRY PICKER"

TANKS



5

KNIFE BLADE



ALCOVE AREA

6

HUGE "TUNNEL"
RUNNING
OFF INTO
DISTANCE

ALCOVE
AREA

CHAIRS & SOFAS
FACING AWAY
FROM OPEN
AREA, TOWARD
INSIDE OF
ALCOVE

PLACING

VDROPOFF